|  |
| --- |
| **February 12, 2022, meeting minutes**● Treasurer's Report● Education Report○ Classes doing well○ Barbara added another painting class○ Need teens for Tuesday class, any type of media they want to do● **Venues** -  Can sign up with Cornelia and Marsha.  Library - April - Walls available● **Art Challenge** -  Theme: Oceans of Possibilities -  Goes with summer reading program at library. June 1st, 12 o’clock, bring art, 2-3 pieces● Old Business○ **North Augusta Arts and Heritage Center AGCC Show** -  Moved to July 5, this is the drop off day-10:00-3:30.  Pieces that can be hung have to have a hanging wire.  Possibly 4 per person.  Pick up on 29th between 10-3:30.  They take 30%.  Think about pieces that are sellable (Downtown Augusta, SC, the river, etc)○ **Sacred Heart Garden Festival** -  Planning Committee:  Ana, Herman, Eric, Diane, & Angelika.   Indoor space, allowed to set up tent frame w/o tent cover.  We will be located on the side with a 10 x 20 ft space.  Angelika bought some floral decorations to show for staging on the tent frames.   Set up -  April 20 - Wednesday @ 10am - 5pm. We will want to set up the tent on this day. April 21 - Thursday 9am - 4pm , finish setting up. Preview party -  April 21 Thursday 6 - 9 pm, some of us need to be at the booth.  Selling startsOpen days -  April 21 Thursday 6 - 9 pm,  April 22 Friday 9am - 5 pm,  April 23 Saturday 9 am - 5 pmEverything will be run through AGCC Square.  Everyone who signs up to show & sell will have to pay an entrance fee to the Guild, price determined by number of people, must also work a 2hour shift during the open selling times. Nothing can be larger than 18 x 24 in.  If you have questions, contact Angelika.○ **Kroc Center -** Feb artists - Marsha, Brenda, Diane, Greg & Dale.  February 22 @ 10 - 12 for drop-off.  About 10 pieces per person or however many you have. They take 30%● New Business○ We need Members Help with Events○ Need a Web page person● Megan Reid presented her art to the guild. Megan showed off work in inking, penciling, and flatting of comics as well as digital finishing and illustration. |
|

|  |
| --- |
|  |

 |